



Thomas Fresco

musician/producer in my free time

**multidisciplinary designer,
software engineer**

b. Portugal, 06.02.2001

Coimbra (PT)

skills

Graphic Design · Motion Design
Creative Coding · Sound Design
Generative Design · 2D Animation
Photo Shooting/Editing · Video
Shooting/Editing · Editorial Design
Type Design · Computer Music
Interaction Design · VJ · UX/UI
Mix/Master · Audio Recording
Music Production · Web
Development (Full Stack)

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Illustrator · InDesign · Photoshop
Premiere Pro · After Effects
Ableton Live · Figma · Arduino
TouchDesigner · React · Django
Processing (Java) · HTML · CSS
JavaScript/TypeScript · GSAP
Python · Three.js/WebGL
Pure Data

qualities

Problem-Solving · Learning Agility
Communication · Teamwork
Autonomy · Proactivity

languages

Portuguese (native)
English (intermediate)
French (beginner)

experience

Bürocratik

June 2025 – Now

Creative Dev & Sound Designer

Interaction Design, UX/UI, Web Development,
Sound Design, Generative Design, Motion
Design, 3D (WebGL)

CISUC – Centre for Informatics and Systems of the University of Coimbra

September 2023 – September 2024

Research Fellow

Interaction Design, UX/UI, Web Development,
Sound Design, Computer Music, 3D Modeling,
Generative Design, Artificial Intelligence

NEI/AAC (Informatics Students' Association – Coimbra)

September 2022 – May 2023

Lead Designer

Visual Identity, UX/UI, Graphic Design
(print+digital), Video Shoot/Edit,
Photo Shoot/Edit

Queima das Fitas Coimbra '23 (Graduation Festival of Coimbra)

September 2022 – May 2023

Designer Team Member

Visual Identity, Graphic Design (print+digital),
Video Editing, 2D Animation

education

University of Coimbra (DEI/FCTUC)

2022 – 2024

Master's Degree in Design and Multimedia

Thesis "AI-assisted Music Sketching System",
evaluated with the highest grade (20/20)

University of Coimbra (DEI/FCTUC)

2019 – 2022

Bachelor's Degree in Informatics Engineering

contacts & links

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thomasfresco.pt

LinkedIn & GitHub
/thomaspfresco